

SUMMER CAMPS. Ages 5-16. All levels.
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```
package space.codingkids.okta.theyallfloatgeorgia;
import com.codingkids.nozzle.base.BasePlayer;

public class Player extends BasePlayer {
    Add Field +

    public void onRunCommand(String command) {
        if (command.equals("/float")) {
            if (args.length > 0) {
```

